Team conditions of entry

Congratulations on registering your team into Lords Recreation social sports competition. Below is relevant information for your team to ensure you enjoy the season at Lords in your chosen sport.

All participants play at their own risk. It is recommended that all participants have suitable insurance. Lords will not be held liable for any injuries that occur as a result of playing in the social competition.

Player and spectator code of behaviour

- The team captain is responsible for all players and spectators associated with the team.
- All players and spectators are held accountable by our code of behaviour.
- The team captain is the only individual permitted to approach officials for questions and/or rule clarifications. Officials may only be approached during the half time break or the Duty Manager can be contacted for questions after the game.
- Offensive language and fighting of any nature is not permitted nor will be tolerated.
- Playing under the influence of alcohol and/or drugs is not permitted nor will be tolerated, and patrons may be asked to leave.
- Disruptive unsportsmanlike conduct on or off the court is not permitted or tolerated.
- Food or open drink containers are not permitted on the courts. Drinks in a sealed container are acceptable.
- Walkways are not to be used for warm-up areas.
- Each team, and all players and spectators associated with each team, must comply with the player/team report policy and abide by decisions made under that policy.
- Any breach of the player and spectator code of behaviour may result in the offender(s) being required to leave the facility.
- If deemed necessary Lords reserves the right to suspend or remove a team or player from the competition for:
    - Any breach of these **team conditions of entry**
    - Any action or behaviour that does not adhere to our **zero tolerance policy**

Registrations

- All registrations must be made online through the Gamz website
- All email correspondence to be sent to lordssports@subiaco.wa.gov.au
- Registrations are taken on a first-come first-served basis and there is no guarantee your team will be fixtured from the commencement of the season.

- **Standard team registration fee** – This is made up of two game fees in advance and is required to be paid by all teams at point of registrations. The team registration fee is compulsory for all teams. It is not refundable or transferrable for cash or credit, and is held by Lords to cover team withdrawal during the season.
- We will not be accepting any team name double ups across our sports competitions to avoid confusion. Any team names that are used more than once, will be asked to change. This will be assessed on a first in basis.
- Teams withdrawing from the competition forfeit any registration paid.
- If there are no outstanding fees at the commencement of week 13 of the season, team's advanced game fees cover the final two weeks of the regular season (14 week regular season).
- Teams that do make the finals will pay the standard game fee prior to each final.
- All forfeit fees are due prior to the commencement of the team's next game. A team cannot take the court if any fees are outstanding.
- Failure to pay any outstanding fees within the required timeframe will result in suspension from the competition until the fee is paid.
- **Bulk Season Payments (BSP)** cover 10 games ($750) for the season. Teams will receive one additional game at no charge in Week 12, prior to the two free registration games. This payment will decrease week by week for teams that receive a bye or register later in the season. For example, if your first game is in Week 2, you will only be charged for 9 games, with the payment adjusted accordingly for later start dates.
- To minimise the need for refunds, teams that do not receive a bye, forfeit win, or forfeit loss during the season will be required to pay individual game fees for Week 11.
- Any games not played due to an opponent forfeiting against your team will be credited and rolled over to a future fixture. Please note this is not a full season payment.

- All fees are current as per the current fees and charges of Lords and will be subject to change each year prior to the start of the Autumn season when the new fees may be introduced.
- All team withdrawals must be made in writing to the sports team at lordssports@subiaco.wa.gov.au
- **Grading occurs during the first 3 weeks of the season.**
- **Weeks 4 and 5 will be individually fixtured for any late changes. During week 5, season fixtures will be released from Tuesday onwards.**
- **Ladder points will be rolled over once grading has finished.**

- **Lords reserves the right to delay grading of competitions that may require multiple divisions until week 5.**
- In the interest of keeping the competition even teams may be moved up or down a grade during the regrading period based on their results from the first five weeks of the competition. This decision is final and cannot be disputed. Results of teams that have changed grade due to grading will be carried over into their new division.
- Re-grading is at the discretion of Lords and grade change requests are not guaranteed
- For more information on how we grade, please check the FAQ's on our website
- Team names deemed offensive or inappropriate will be requested to be changed at Lords discretion prior to season commencement.
- Insufficient team numbers may result in grades being combined

Fees and fines

Fee	Cost	Due
Team registration fee	$150	This Fee applies to any team that registers into the Lords Sports comp. Week 13 and 14 will be free of charge unless outstanding forfeit fees are owed
Weekly game fee (per game)*	$75	Prior to the commencement of each game.
Bulk Season Payment	$750	Pay a Bulk Season Payment (10 games) and receive one game free in week 12 (before free rego games commence).
No notice forfeit fee	$150	Due prior to the commencement of the next game.
Forfeits with less than twenty-four hours' notice	$112.50	
Forfeits over twenty-four hours	$75	

*fees may be subject to change during the season. Teams will be notified of any fees changes.

Duty of Care

- It is the responsibility of the team captain to make sure all player are accounted for on the score sheet. First and last names must be added for any fill-ins or permanent players.
- As each player plays at their own risk, all players must be accounted for on the scoresheet.
- As players are required to play four games to be eligible to play in the finals series it is in your team's best interest to ensure the scoresheet is completed properly each week.

Fixtures

- Games **will not** be played on public holidays,
- Fixtures are final from week five of the season and further changes will not be available.
- Website fixtures are correct six days in advance. If there are any changes to fixtures inside this period, team captains will be notified by email, phone or text.
- Each season runs for sixteen or seventeen weeks (management decision); with fourteen or fifteen rounds and a two-week finals period. The finals are played on the same night as the regular season games. Only the top four teams play finals.

Forfeits and no shows

- If no members of a team arrive in time to play their game, then this will be considered a no show and a no show forfeit fee will apply.
- If some players of a team are ready to play, however they do not have the required numbers to take the court, this will be considered a forfeit and the "less than twenty-four hours" forfeit fee will apply
- All forfeits must be phoned in to Lords. Email or text notifications will not be accepted.
- Forfeit fees will not be waived due to COVID or any other illness

Scoring

- The electronic scoreboards are a guide only. The score card will be used for the official result.

Equipment

- Only non marking shoes are to be worn.
- Game balls are provided for all courts (limited warm up balls are made available on a first-come first-served basis).
- Teams provide their own uniforms; see individual sport rules for requirements and penalties.
- Any bibs hired, the full set must be returned to reception at the completion of the game. Any missing bibs will result in an additional fee that will be paid before next week's game ($60.00)
- If team colours clash, at the discretion of the official the team mentioned second on the score card must wear coloured bibs provided by Lords.
- Lords may cancel games if the surface is deemed unsafe for play. Where possible, teams will be given at least two hours' notice if a game is cancelled due to unsafe conditions. If a game is called off before half time or before its commencement, the result will be a draw, if it is called off after half time, the result will stand.

Blood and injury stoppages

- Play will be stopped by officials if a player is bleeding, injured or ill or for any other cause.
- The decision to stop play shall be at the discretion of the official.
- Stoppage will occur for up to one minute. If the incident has not been rectified after one minute the player must be substituted and play continued.
- The game clock continues running and no time will be added for any stoppage.
- Any article of clothing containing blood must be removed prior to re-entry into the game.
- All participants play at their own risk. It is recommended that all participants have suitable insurance. Lords will not be held liable for any injuries that occur as a result of playing in the social competition.

Late arrivals

- All games are centrally timed and the clock will start running at the fixtured game time. If a team is late, they will be penalised accordingly (see individual sport rules).
- Please arrive fifteen minutes prior to your game start time. Ensure your score sheet is filled out and your game fee is paid.
- A team will be considered late if payment hasn't been received or the team is not ready to play at the start of the game.
- Games will not start unless a receipt showing payment of the game fee is produced for inspection by the court official.

- Players should be ready to move on to the court at the conclusion of the previous game for the warm-up period.

Finals

- Players are required to play four games of the regular season to be eligible for finals.
- During the finals series, a player may represent only one team within the same division, regardless of whether they are otherwise eligible to play for multiple teams within that division.
- Teams with any outstanding fees will not be eligible for finals, and outstanding fees must be paid at the final game of regular season (week 14).
- Finals will be played over two weeks. Week one is semi-finals, with the winner of each game progressing to the grand final the week after.
- The losing team of each semi-final will still play in the second week of finals.
- Additional tie break rules can be found here.