

Volleyball rules

Games

Game duration is a maximum of forty-five minutes (preceded by a 10 minute warm up).

- A game is best of three sets (25, 25, 15) with a time limit of 45 minutes
- The first team to win two sets will win the game. If a game is tied after the first two sets (one set all) then a third set to fifteen will be played, time permitting.
- A team must be in front by two points to determine the end of a set during normal time.
- If the game is not complete at the 45 minute mark, the team leading in the third set is awarded that set (qualifying rounds only).
- If two sets are not completed, the game will be awarded to the team that won the first set if that team is in front at the end of time in the second set. If the team that lost the first set is in front in the second (when time ends) then an overall point count will occur.
- For finals, the game continues until the last set is completed. There is no time limit.

All volleyball games are centrally timed and will start as per the fixtured times:

- Game times are 6pm, 6.55pm, 7.50pm, 8.45pm, 9.40pm.

Rule modifications/clarifications

All rules per official 'FIVB' rule book with Lords amendments as detailed in this document.

- No timeouts can be called.
- Mixed grades: no playing the ball below the knee.
- In all grades deliberate kicking of the ball before or after a point will result in a point to the opposition.
- The ball must be released on service, either tossed or the hand dropped away.

Teams/players

- All players must be 16 years or older to compete.
- There is to be a maximum of 10 players per team (six playing and four substitutes).
- A minimum of four players are required to start the game.
- Teams switch sides at the completion of a set, and substitution is only at side out, rotating clockwise through the server.
- Open: Six players on court at any one time.
- Mixed: there must be no more than three males on the court at any one time.
- Players must have played four games of the regular season to qualify for finals.
- All participants play at their own risk.

Hits and blocks

- Each team is entitled to a maximum of three hits (in addition to blocking), for returning the ball. If more are used, the team commits the fault of 'four hits'.
- A block contact is not counted as a team hit. Consequently, after a block contact, a team is entitled to three hits to return the ball.
- A player may not hit the ball two times consecutively unless the ball is touched while blocking and then they may make a second play at the ball.
- The ball may touch any part of the body.
- A ball driven into the net may be recovered within the limits of the three team hits.

Boundaries

- The three players nearest the net are considered the front court players. Players in backcourt (the remaining three players) may not jump and hit the ball unless they are behind the three metre line (the white line drawn three metres from the net).
- The ball may not hit the ceiling. If it does, the ball is dead and a point is awarded to the opposing team.
- A player can not hit the top of the net however any other net touch is allowed. A fault is also called if a player's foot or half of their body is fully over the centre line.

Uniforms

All players must be in uniform tops by the fourth week of fixtures, which must be of the same colour.

Late arrivals

Penalties:

- Two minutes late = two points.
- Every additional minute thereafter = one point.
- Penalties scores must be noted before commencement of the second half.

After the equivalent of one-quarter of the game time elapsing the official may declare the game a forfeit if a team cannot field the minimum amount of players to start a game.

Forfeits

If a team cannot field enough players for a fixtured game, it becomes a forfeit. A forfeit may be called after a quarter of the game has lapsed, and a score line of two sets to nil will be recorded against the forfeiting team. Forfeit fees apply.



Affiliation details

There is a formal reporting structure to Volleyball WA. The number of players in your team is reported to the state sporting association. None of your personal details will be given, and unless your captain selects otherwise, only the captain's email address will be given to Volleyball WA to promote VWA events.

Player and spectator code of behaviour

Any breach of the player and spectator code of behaviour may result in the offender(s) being required to leave the facility. Any breach deemed serious may result in the team's removal from the competition.

For more details about the code of behaviour and other information important to your team's participation at Lords, please refer to the conditions of registering a team.