

Team conditions of entry

Registrations

- All registrations must be made online.
- Registrations are taken on a first-come first-served basis and there is no guarantee your team will be included in the competition in the early rounds.
- Team names deemed offensive or inappropriate will be changed at Lords discretion prior to season commencement.
- Insufficient team numbers may result in grades being combined.
- There is no official grading period. Grade change requests will only be considered within the first three weeks of the season.
- To request a grade change, complete a [request to change grade form](#) and submit to lords@subiaco.wa.gov.au by Friday of week three of the season.
- Re-grading is at the discretion of Lords and grade change requests are not guaranteed.
- In the interest of keeping the competition even teams may be moved up or down a grade during the regrading period based on their results from the first three weeks of the competition. This decision is final and cannot be disputed.
- All team withdrawals must be made in writing to the sports team at lords@subiaco.wa.gov.au.

Fees and fines

Fee	Cost	Due
Team registration fee – early bird	\$140	This fee applies to teams who register and pay more than three weeks prior to the commencement of the season.
Team registration fee – standard	\$200	The fee applies to teams who register and pay within three weeks of the season commencing and during the season.
Weekly game fee (per game)	\$70	Prior to the commencement of each game.
No notice forfeit fee	\$140	Due prior to the commencement of the next game.
Forfeits with less than twenty-four hours' notice	\$105	
Forfeits with between twenty-four hours and seven days' notice	\$70	
Forfeit with eight days or more notice	\$0	

- Team registration must be paid online through the SportFix website.
- **Early bird team registration fee** – is made up of two game fees in advance and is available to teams who register and pay during the early bird period prior to the commencement of the season.
- **Standard team registration fee** – made up of two game fees in advance and an administrative fee. This fee applies to teams who make their team payment after the early bird period.
- The team registration fee is compulsory for all teams. It is not refundable or transferrable for cash or credit, and is held by Lords to cover team withdrawal during the season.
- Teams withdrawing from the competition forfeit any registration paid.
- If there are no outstanding fees at the commencement of week 14 of the season, team's advanced game fees cover the final two weeks of the regular season.
- Teams that do make the finals will pay the standard game fee prior to each final.
- All forfeit fees are due prior to the commencement of the team's next game. A team cannot take the court if any fees are outstanding.
- Failure to pay any outstanding fees within the required timeframe will result in suspension from the competition until the fee is paid.
- All fees are current as per the current fees and charges of Lords and will change each year prior to the start of the summer season when the new fees are introduced.

Fixtures

- Games **will** be played on most public holidays, with the exception of Australia Day and there will be a two week break over the Christmas and New Year period.
- Fixtures are final from week five of the season and further changes will not be available.
- Website fixtures are correct six days in advance. If there are any changes to fixtures inside this period, team captains will be notified by email or phone.
- Each season runs for seventeen weeks; with fifteen rounds and a two-week finals period. The finals are played on the same night as the regular season games.

Forfeits and no shows

- If no members of a team arrive in time to play their game, then this will be considered a no show and a no show forfeit fee will apply.
- If some players of a team are ready to play, however they do not have the required numbers to take the court, this will be consider a forfeit and the "less than twenty-four hours" forfeit fee will apply
- All forfeits must be phoned in to Lords. Email notifications will not be accepted.

Scoring

- It is each team's responsibility to provide a scorer.
- The electronic scoreboards are a guide only. The score card will be used for the official result.
- Team captains are to check and sign the score card at the end of the game. Once team captains have signed the score sheet it is final. No further changes can be made and no disputes will be accepted regarding the score or any suspensions/cards.

Equipment

- Only non marking shoes are to be worn.
- Game balls are provided for all courts (limited warm up balls are made available on a first-come first-served basis).
- Teams provide their own uniforms; see individual sport rules for requirements and penalties.
- If team colours clash, at the discretion of the official the team mentioned second on the score card must wear coloured bibs provided by Lords.
- Lords may cancel games if the surface is deemed unsafe for play. Where possible, teams will be given at least two hours' notice if a game is cancelled due to unsafe conditions.

Blood and injury stoppages

- Play will be stopped by officials if a player is bleeding, injured or ill or for any other cause.
- The decision to stop play shall be at the discretion of the official.
- Stoppage will occur for up to one minute. If the incident has not been rectified after one minute the player must be substituted and play continued.
- The game clock continues running and no time will be added for any stoppage.
- Any article of clothing containing blood must be removed prior to re-entry into the game.
- All participants play at their own risk. It is recommended that all participants have suitable insurance. Lords will not be held liable for any injuries that occur as a result of playing in the social competition.

Late arrivals

- All games are centrally timed and the clock will start running at the fixtured game time. If a team is late, they will be penalised accordingly (see individual sport rules).
- Please arrive fifteen minutes prior to your game start time. Ensure your score sheet is filled out and your game fee is paid.
- A team will be considered late if payment hasn't been received or the team is not ready to play at the start of the game.
- Games will not start unless a receipt showing payment of the game fee is produced for inspection by the court official.
- Players should be ready to move on to the court at the conclusion of the previous game for the warm-up period.

Player and spectator code of behaviour

- The team captain is responsible for all players and spectators associated with the team.
- All players and spectators are held accountable by our code of behaviour.
- The team captain is the only individual permitted to approach officials for questions and/or rule clarifications. Officials may only be approached during the half time break or at the end of the game.
- Offensive language and fighting of any nature is not permitted nor will be tolerated.
- Playing under the influence of alcohol and/or drugs is not permitted nor will be tolerated.
- Disruptive unsportsmanlike conduct on or off the field is not permitted or tolerated.

- Food or open drink containers are not permitted on the courts. Drinks in a sealed container are acceptable.
- Walkways are not to be used for warm-up areas.
- Each team, and all players and spectators associated with each team, must comply with the player/team report policy and abide by decisions made under that policy.
- Any breach of the player and spectator code of behaviour may result in the offender(s) being required to leave the facility.
- If deemed necessary Lords reserves the right to suspend or remove a team or player from the competition for:
 - Any breach of these **team conditions of entry**
 - Any breach of the [spectator/player code of behaviour](#)
 - Any action or behaviour that does not adhere to our [zero tolerance policy](#)

Finals

- Players are required to play four games of the regular season to be eligible for finals.
- Teams with any outstanding fees will not be eligible for finals, and outstanding fees must be paid at the final game of regular season (week 14).